



SUBJECT

Travelling with Timmy - getting to know selected countries of the European Union.

ACTIVITY OBJECTIVE

- To get to know six countries of the European Union such this: Poland, Cyprus, Czech Republic, Germany, Finland, Italy.

SUCCESS CRITERIA:

- You will indicate selected countries belonging to the European Union on a map.
- You will recognise the flags of six selected EU countries, i.e. Poland, Cyprus, Czech Republic, Germany, Finland, Italy.
- You will gather the most relevant information about the six selected EU countries according to the instructions given by the teacher.
- Together with a group of classmates, you will prepare a mind map about the selected EU countries.
- Together with a group of classmates, you will prepare 3-4 sentences about the country you will present to the group.
- You will answer questions about the selected six EU countries in the Gogle VR app OCULUS.

TEACHING METHODS

- CLIL method (Content, Cognition, Communication, Culture, Community)
- Conversation
- Interactive exercises
- Thinking map
- Working with text

MODEL 5C

- Content:
- Cognition:
- Communication:
- Culture:
- Community:

EDUCATIONAL LEVEL: 3 primary school

EDUCATIONAL SPACE AND MATERIALS REQUIRED FOR THE LESSON

- Letter to pupils, puzzle showing map of Europe, QR codes
- Flags of six EU countries: Poland, Cyprus, Czech Republic, Germany, Finland, Italy
- Virtual Padlet board (six boards, each dedicated to a different country)
- OCULUS VR goggles application
- 6 group work stations - tablets/desktops with internet access





Activities planned as part of the CHOPIN -
Language learning in schools: Preferentially through immersion and bilingualism

- A4 white paper,
- Pens, glue, scissors
- Interactive map of Europe: European Union: Countries (after Brexit) - Map quiz - Seterra (geoguessr.com)
- Interactive whiteboard, overhead projector, laptop, printer, scanner
- Smartphone or tablet with QR code reader

PROCEEDINGS

Welcoming students and introducing them to the objectives of the class.

1. The teacher offers a greeting in English, such as:

Hallo to you, Hallo to you

How are you

Fine, thank you.

2. The teacher prepares a bag of tokens with enough colours for students to work in pairs. Each pupil draws one token from the bag. Pairs take their places in different parts of the room.
3. Each pair receives an envelope containing a jigsaw puzzle of a map of Europe. Pupils in pairs put together the puzzle. (Attachment 1)
4. The teacher informs the students about the main topic of the lesson: Today we are going to talk about the European Union.

Introduction

The teacher arranges places for the six task teams to work. For each group he has a flag of the country that will be represented by the students' team. (Poland, Cyprus, Czech Republic, Germany, Finland, Italy).

1. Pupils get into teams. A team representative chooses one of the six QR codes. Pupils scan this code and identify the flag pictured. They then prepare a placard with the name of the country written in Polish and in English.
2. The groups receive an envelope with a letter from the main character Timmy. The teacher simultaneously presents the letter on the blackboard. The letter is written in English. The teacher introduces Timmy, the protagonist of the app and a guide to selected EU countries.
3. The teacher provides a map on the interactive whiteboard: European Union: countries (after Brexit) - Map Quiz - Seterra (geoguessr.com) Subsequent students locate EU countries on the map of Europe, the names of which are displayed in random order.
4. On the paper contour map, pupils mark the country which the group represents. They work out together which other countries it shares a border with and where in Europe it is located. Write the name of the country's capital on the map.

Specific tasks

Pupils work in six task teams. The task for each team is to prepare and present some relevant information about the chosen country.





Instructions to the groups.

Each team represents a different European Union country i.e. Poland, Cyprus, Czech Republic, Germany, Finland, Italy. Your task will be to prepare information about the selected country and present this information in the form of an interesting mental map. The content of the map should include the following information:

- a) The capital of the country and the most interesting places to see.
- b) Other large and important cities.
- c) Popular foods.
- d) Fairy tales, fables and legends.

The mental map should be made on a large sheet of paper, using photographs and drawings.

Process

1. Put the name of the country in Polish and English in the middle of a large sheet of paper. Here you can put the flag and a map of the country and some interesting facts about the country.
2. Divide the rest of the sheet into four sections. Each section should contain information on: the capital of the country, other interesting cities or places, the cuisine of the country and interesting facts about popular fairy tales, fables and legends.
3. You can use the following materials from the virtual PADLET board - appendix - to continue your work together
 - POLAND: <https://padlet.com/katarzynapluta/polska-hop9jmou69f9ujsb>
 - CYPRUS: <https://padlet.com/katarzynapluta/cypr-mum315g9n50y>
 - CZECH REPUBLIC: <https://padlet.com/katarzynapluta/czechy-mivyka98yo73ss25>
 - GERMANY: <https://padlet.com/katarzynapluta/niemcy-3x0dcvzz67n1i5hx>
 - FINLAND: <https://padlet.com/katarzynapluta/finlandia-2asm1xxowfrtbyla>
 - ITALY: <https://padlet.com/katarzynapluta/w-ochy-uoy24aji0kk>

The teacher distributes packs of pictures and articles to the children also in hard copy. Pupils decide for themselves what and how they use when making the map.

4. In one part (on one branch) of the map, information about the capital of the country should be included - its name and most interesting places.
5. Other parts of the map should be supplemented with graphic material presenting culinary and other interesting facts about the country.
6. The prepared map should be placed in a visible place in the classroom.

Evaluation and summary

1. In a set order, group representatives present information about the country they have learnt. On the map there are terms written in Polish and in English:
 - a) Name of the country, e.g. Poland
 - b) Capital city - the capital





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- c) Other cities - another cities
- d) Cuisine - cuisine
- e) Fairy tales - fairy tales
- f) Legends - legends

During the presentation of their country, the group takes the other pupils on a trip, inviting e.g. Let's go to Poland by (plane/ train/ motorbike etc.) 2.

2. The teacher presents on the board other phrases and expressions to use in constructing some sentences about the chosen country in English:

- a) capital city
- b) It is located/ they are located
- c) royal castle
- d) river
- e) sea foam
- f) Island
- g) hill
- h) cartoon
- i) characters
- j) place - location
- k) cities – towns

3. Each student is given a blank A4 sheet of paper which he divides into six sections. In each box he/she writes one of the presented words in English. The teacher reads the content of the questions in English about the EU countries being explored. The questions come from the Oculus VR Goggles app. Pupils listen attentively to the text. When they hear one of the words written on their cards they raise their hand or stand up.

4. Meeting Timmy. Working in the Oculus VR Goggles application. Due to the age of the pupils, the goggles can be worn for moments by selected pupils, with prior parental consent submitted in writing to the teacher. Otherwise, the teacher demonstrates working with the glasses. After putting on the glasses, find the flag of the country that was the topic of the class. The teacher reads out the questions. Pupils in groups confer and decide together which answer to choose. The group that comes first gives the answer to the question. The questions from the application can be found in Appendix 5.

5. At the end of the unit, students choose one of the postcards of the country they are most interested in and write a short greeting on the back, using sentence structures, e.g. *Hallo, I'm ... Actually I'm in..... Greetings from.....*

